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## Caught in the Web: Dreaming Up the World of Spider-Man 2

Mark Vaz

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**Mark Vaz : Caught in the Web: Dreaming Up the World of Spider-Man 2** before purchasing it in order to gage whether or not it would be worth my time, and all praised Caught in the Web: Dreaming Up the World of Spider-Man 2:

0 of 0 people found the following review helpful. Five StarsBy susan dayI'm partial because I helped put the book together.0 of 0 people found the following review helpful. "With great powere comes great responsibility."By David SiegelI enjoyed this book. In fact, I like all of the Sam Raimi and Marc Webb Spider-Man movies.6 of 9 people found the following review helpful. I liked "Behind the Mask of Spider-Man" betterBy Hengky TanoyoThe first and foremost problem with this second behind the scene book of the second Spider-Man movie is that it's just too fully choked with technical aspect and the engineering of the sets and other stuff that I don't really care about. The artworks that actually show Spidey in action, or even just him alone are barely there. I wondered why they titled this book Caught in the Web then. The majority of the portion is allocated to the creation and brainstorming over Dock Ock and his tentacles. I mean, c'mon guys, I like Dock Ock but please..please show him in action with Spidey. And where are

those conceptual drawings that depict the cool train fight. I noticed only one pic about it is in the book. It's just unbelievable that this comes from the same author of Behind the Mask. And lastly, where's the all important script???

The Spider-Man 2 Dream Machine from original idea to final cut unmasking the creative genius at work in the blockbuster movie. The epic adventure of one of the greatest superheroes of all time explodes on the silver screen as never before. Now, in this captivating journey behind the scenes and into the imagination, fans can discover how the myth and magic became real in Spider-Man 2, as they plunge deeper into Spider-Man's world to meet the characters, explore the environments, and follow the storyline in a stunning visual journey. Packed with hundreds of amazing production illustrations, prepared by many of the most talented illustrators in Hollywood, Caught in the Web features Original sketches, artwork, and doodles that became the inspirations for characters, sets, and computer-generated imagery. Climactic scenes from the movie as they first appeared in conceptual art. Design work used to develop costumes and visual effects as well as blueprints and architectural drafts used in the construction of both physical and virtual environments. Unique insights into the genesis of Doc Ock revealing how he evolved from his comic-book origins. An intimate behind-the-scenes look at the full creative process for Spider-Man 2. Enter the amazing realm where dreams come true and discover how the epic adventure was created as you immerse yourself in the action and atmosphere of Spider-Man 2, from the first rough sketches to the final on-screen adventure.

Essex Chronicle, Thursday 29 July 2004: "Revealing inspirational story-lines from the comics, talking with designers and SFX experts to explore the creation of Doctor Octopus, and packed with hundreds of production sketches, this is a definitive guide to the entire movie-making process." Film, August 2004: "Sumptuous...this access-all-areas brochure is guaranteed to capture the imagination of Spidey fans everywhere." Hotdog Magazine, review by Richard Edwards: "...plenty good enough to excuse the occasional spoiler." About the Author: Mark Cotta Vaz is highly respected as the world's foremost author of movie 'making of' books. His informed, incisive yet highly entertaining writing has graced many titles over the years, including Behind the Mask of Spider-Man, The Art of Finding Nemo, The Art of Star Wars: Attack of the Clones, and his acclaimed history of matte painting in movies, The Invisible Art.